



# Microcontrollers & Applications

Lecture 1.3: Programming Languages of C, Assembly, and Python

# Programming Languages



C / C++: Arduino UNO

- Arduino IDE



Assembly: Arduino UNO

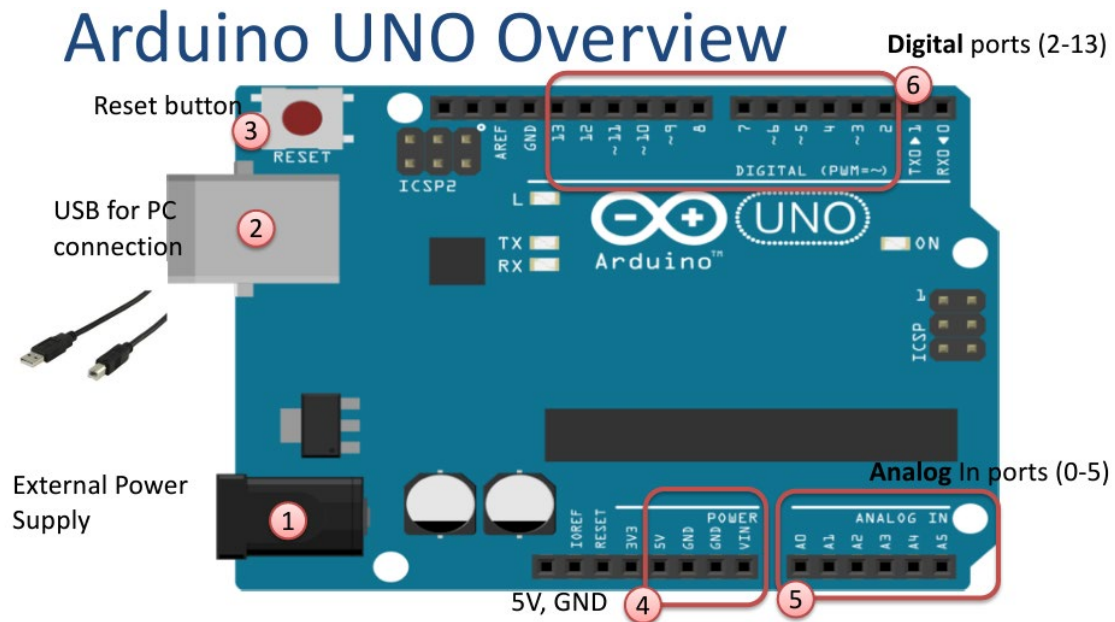
- Arduino IDE



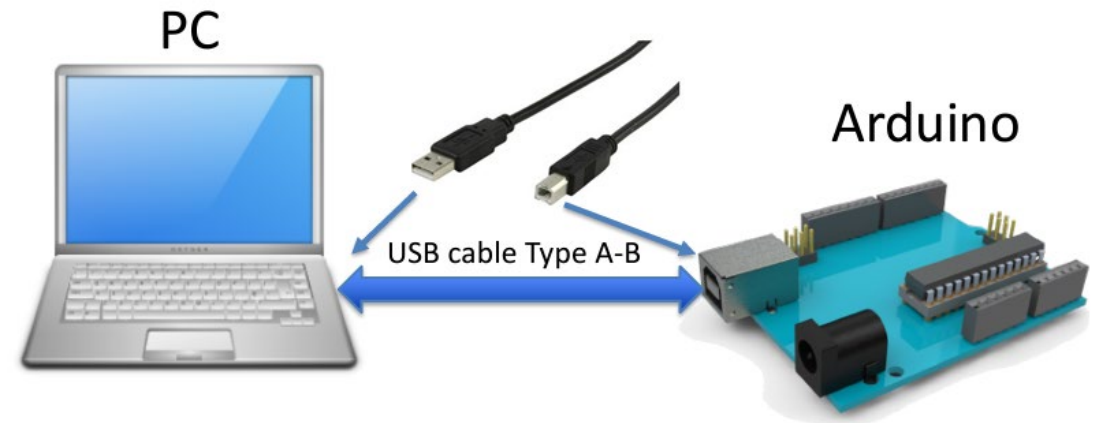
Python: Raspberry Pi Pico

- MicroPython
- CircuitPython

# Arduino UNO and Connection



## Connect your Arduino to your PC





# Arduino: Choose Correct Board and Port

## Arduino Programs

All Arduino programs must follow the following main structure:

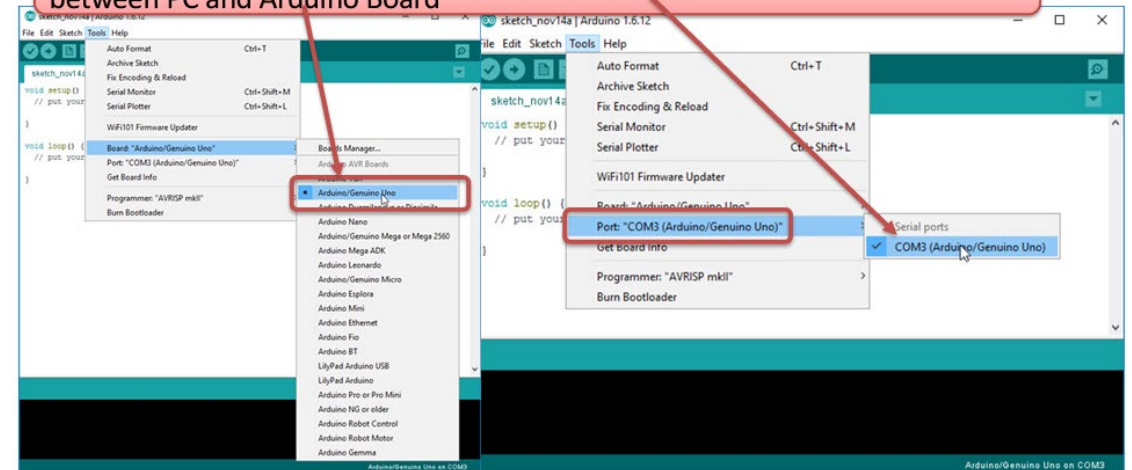
```
// Initialization, define variables, etc.
```

```
void setup()  
{  
    // Initialization  
    ...  
}
```

```
void loop()  
{  
    //Main Program  
    ...  
}
```

## Do you get an Error Message?

Choose correct Board (Arduino UNO) and the correct Port for Communication between PC and Arduino Board



# Arduino: The Blink Example

## Blinking LED Example

TRY IT OUT!

Arduino UNO has a built-in LED that is connected to Port 13

Make a Program that makes the built-in LED blinking

Turn ON LED  
Wait 1 Second  
Turn OFF LED  
Wait 1 Second

```
void setup()
{
  pinMode(13, OUTPUT);
}

void loop()
{
  digitalWrite(13, HIGH);
  delay(1000);
  digitalWrite(13, LOW);
  delay(1000);
}
```

## Blinking LED Example

```
void setup()
{
  pinMode(13, OUTPUT);
}

void loop()
{
  digitalWrite(13, HIGH);
  delay(1000);
  digitalWrite(13, LOW);
  delay(1000);
}
```

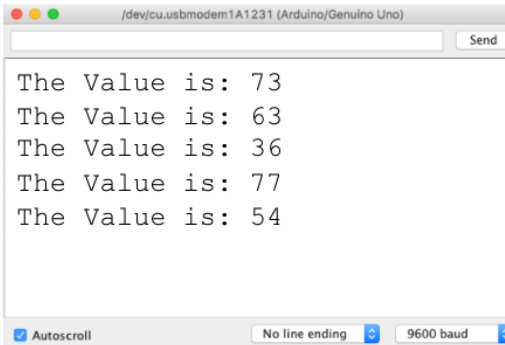
This Program makes the built-in LED blinking

Try to change from 1000 to 100  
– What happens then?

# Arduino IDE: Serial Communication Example

## Serial Monitor

TRY IT OUT!



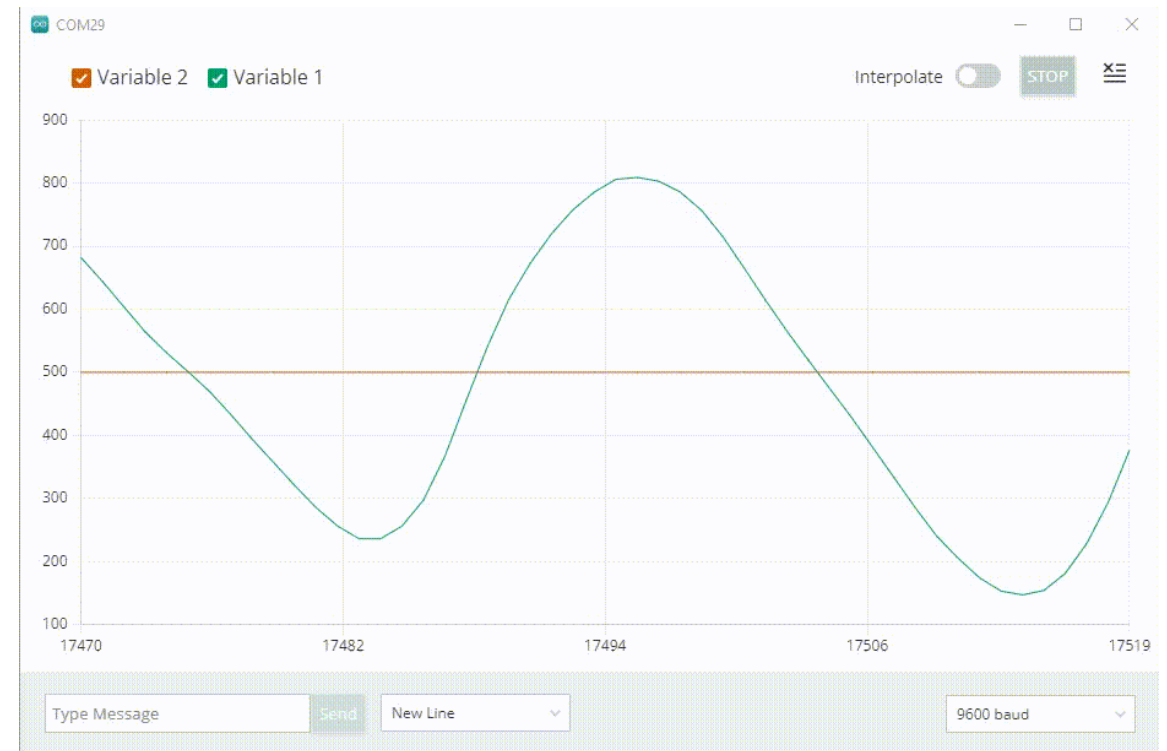
The Value is: 73  
The Value is: 63  
The Value is: 36  
The Value is: 77  
The Value is: 54

Here you see how we can write a value to the Serial Monitor. This can be a value from a sensor, e.g., a temperature sensor.

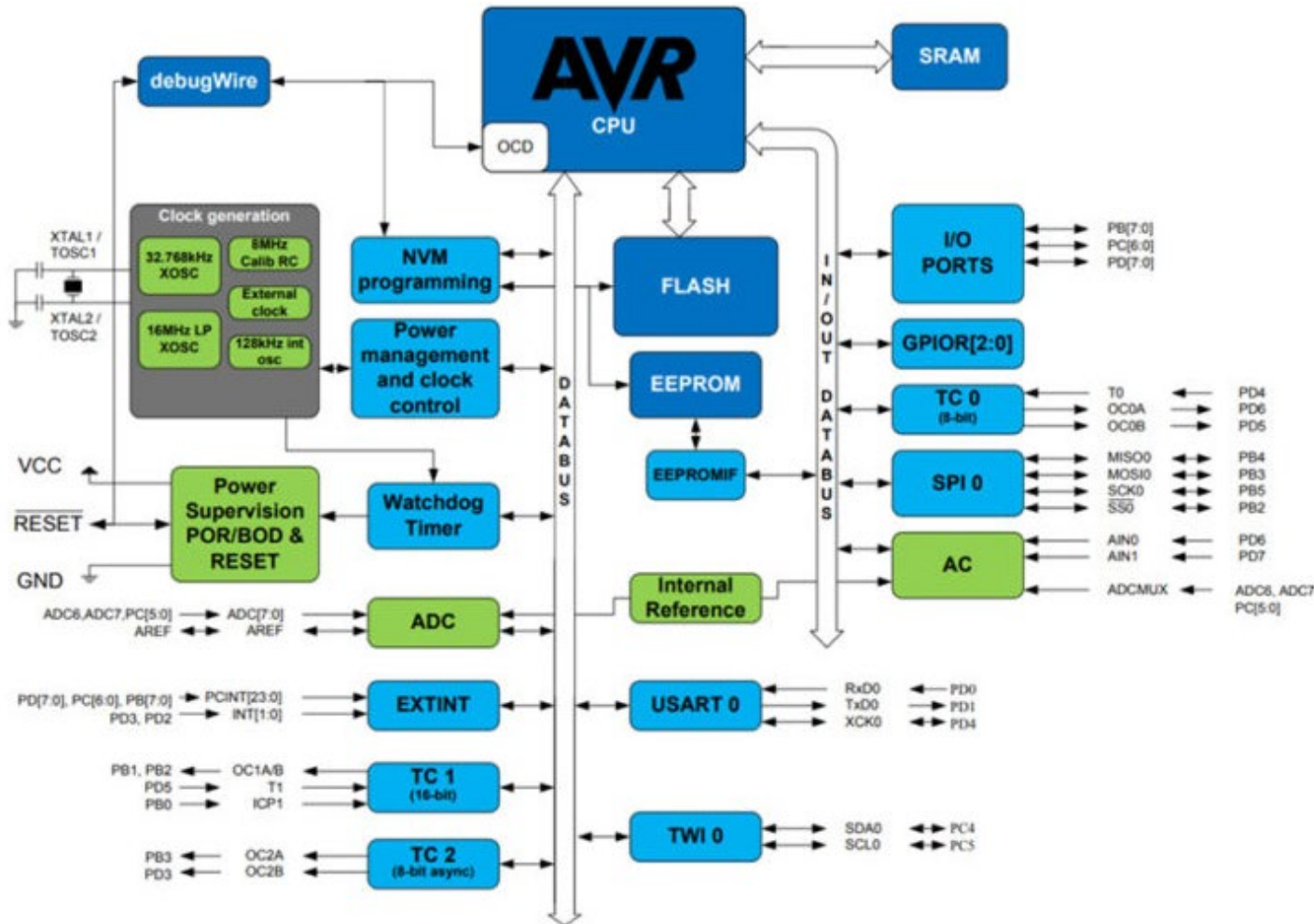
```
int myValue = 0;

void setup()
{
    Serial.begin(9600);
}

void loop()
{
    myValue = random(100);
    Serial.print("The Value is: ");
    Serial.println(myValue);
    delay(1000);
}
```



# Assembly: Arduino IDE

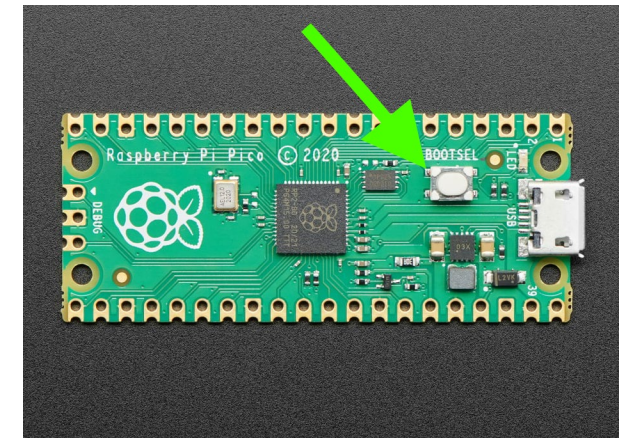


```
001 /* ASM diliyle BLINK
002 Bu program ATMEGA'nın PIN, DDR ve PORT yazmaçlarını kullanarak
003 PIN ayarları yapmayı gösteriyor.
004 Kod I/Oreg adresi tekniğini kullanıyor.
005
006 PINB I/Oreg = 0x03 offset = 0x23
007 DDRB I/Oreg = 0x04 offset = 0x24
008 PORTB I/Oreg = 0x05 offset = 0x25
009 PINC I/Oreg = 0x06 offset = 0x26
010 DDRC I/Oreg = 0x07 offset = 0x27
011 PORTC I/Oreg = 0x08 offset = 0x28
012 PIND I/Oreg = 0x09 offset = 0x29
013 DDRD I/Oreg = 0x0A offset = 0x2A
014 PORTD I/Oreg = 0x0B offset = 0x2B
015
016 SAYMAÇLAR: X: r27:r26 Y: r29:r28 ve Z: r31:r30
017 */
018
019 void setup() {
020   DDRB = DDRB | B00100000; // d13 ÇIKTI olsun
021
022   asm (
023     "jmp basla \n"
024     "bekle: \n" // 200ms geciktirme
025     " ldi r18, 17" "\n"
026     " ldi r19, 60" "\n"
027     " ldi r20, 204" "\n"
028     "1: dec r20" "\n"
029     " brne 1b" "\n"
030     " dec r19" "\n"
031     " brne 1b" "\n"
032     " dec r18" "\n"
033     " brne 1b" "\n"
034     " ret \n"
035
036     "basla: \n"
037     "ldi r21, 0b00100000 \n" // PORTB ayarı saymaç r21'e yükle (D13 on)
038   );
039 }
040
041 void loop() {
042   asm (
043     "in r22, 0x3 \n" // PINB (I/Oreg = 0x03) değerleri r22 ye yükle
044     "eor r22, r21 \n" // LED13'ü pinini XOR'la
045     "out 0x5, r22 \n" // PORTB saymacını güncelle (I/Oreg = 0x05)
046     "call bekle \n"
047   );
048 }
```

**You have to know all details of the microcontroller in the hardware level.**

# Python: Raspberry Pi Pico

- Download and install one of the editors:
  - Thonny
  - Visual Studio Code
  - Mu
  - ...
- Preperation:
  - Download the latest UF2 image file from either MicroPython or CircuitPython website for your board ((Raspberry Pi Pico, for example).
  - While continue to hold BOOTSEL button, connect the board to the computer via USB.
  - You will see a new disk drive appear called RPI-RP2.
  - Drag the adafruit\_circuitpython\_etc.uf2 file to RPI-RP2.
  - The RPI-RP2 drive will disappear, and a new disk drive called CIRCUITPY will appear.
- Coding:
  - Write your program into the code.py file, and copy it under CIRCUITPY drive.
  - If you need, you can copy required library files under the lib folder.





# Circuitpython: Blink Example

```
'''
Description: Onboard LED Blink Program.
Author      : M.Pugazhendi
Date       : 06thMar2021

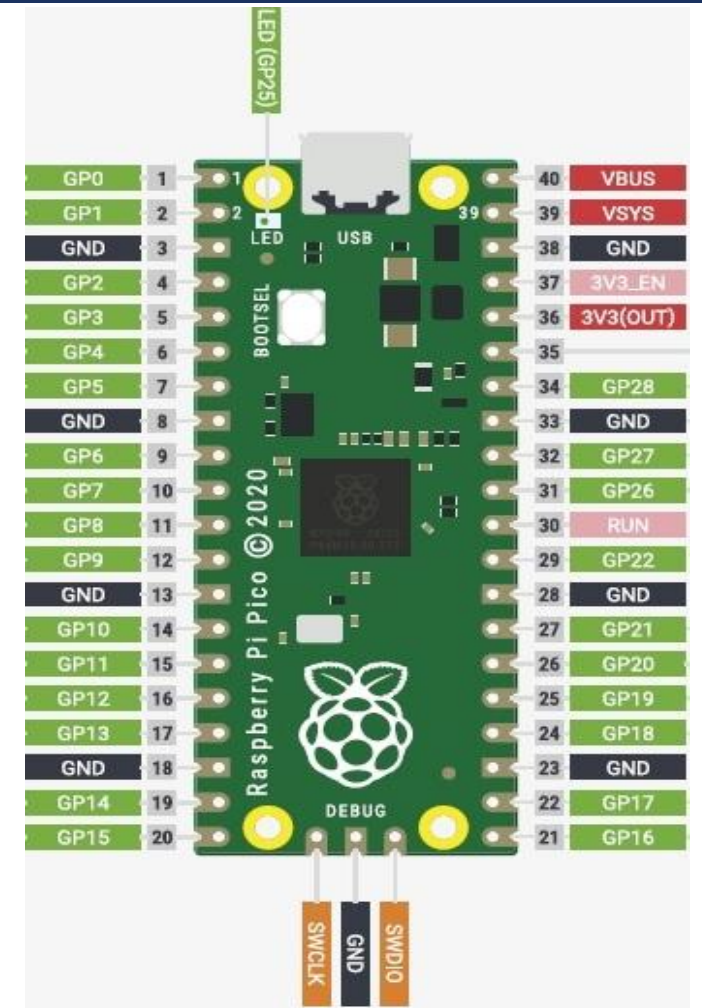
A. Intialize timer_one, trigger LED blink period to 1000mSec.

'''

from machine import Pin, Timer
led = Pin(25, Pin.OUT)
timer = Timer()

def blink(timer):
    led.toggle()

timer.init(freq=1, mode=Timer.PERIODIC, callback=blink)
```



# CircuitPython

- Why would I use CircuitPython?
  - CircuitPython is designed to run on microcontroller boards.
  - All you need is that little board, a USB cable, and a computer with a USB connection.
  - You want to get up and running quickly.
  - You're new to programming.
  - Easily update your code.
  - The serial console and REPL.
  - File storage.
  - Strong hardware support.
  - **It's Python!**
- CircuitPython is also available for the Pico and generally RP2040 boards. You load it just like loading MicroPython.
- While CircuitPython is based on MicroPython, there are some key differences.

# CircuitPython Versus MicroPython

- To see all supported libraries:  
<https://circuitpython.readthedocs.io/projects/bundle/en/latest/drivers.html>
- To see all differences between CircuitPython and MicroPython:  
<https://github.com/adafruit/circuitpython#differences-from-micropython>
- To see quick start document for using Raspberry Pi Pico with CircuitPython:  
[https://circuitpython.org/board/raspberry\\_pi\\_pico/](https://circuitpython.org/board/raspberry_pi_pico/)
- You may want to use MicroPython for
  - Advanced APIs such as interrupts and threading.
  - Complete PIO API (CircuitPython's support is incomplete)
  - Using existing MicroPython code
- You may want to use CircuitPython since
  - CircuitPython was designed to have a USB disk drive that appears when you plug in the board.
  - CircuitPython will restart your code when you save files to the disk drive.
  - CircuitPython has a consistent API across all boards.
  - CircuitPython has a lot of examples and support!
- Of course, it's great to know both! 😊

# Circuitpython: Board Module & Modules

```
>>> import board
>>> dir(board)
['__class__', 'A0', 'A1', 'A10', 'A2', 'A3', 'A6', 'A7', 'A8', 'A9', 'D0', 'D1',
'D10', 'D2', 'D3', 'D4', 'D5', 'D6', 'D7', 'D8', 'D9', 'I2C', 'MISO', 'MOSI',
NEOPIXEL', 'NEOPIXEL_POWER', 'RX', 'SCK', 'SCL', 'SDA', 'SPI', 'TX', 'UART']
```

```
>>> help("modules")
__main__      digitalio      micropython    struct
_bleio        displayio      msgpack        supervisor
_pixelbuf     errno          neopixel_write sys
analogio      fontio         os             terminalio
array         framebufferio  pwmio          time
binascii      gamepad        random         touchio
bitbangio     gc             re             ulab
board         io             rp2pio         usb_hid
builtins      json           sdcardio       usb_midi
busio         math           sharpdisplay   vectorio
collections   microcontroller storage
Plus any modules on the filesystem
>>> 
```





Thanks for  
listening 😊

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