



Microcontrollers & Applications

Lecture 2.3: Arrays & String & Lists

Arduino & CircuitPython Structure

```
// Library inclusion declarations  
// Global variables and constants definitions  
  
void setup() {  
    // Whatever you code here,  
    // it runs first but once only  
}  
  
void loop() {  
    // Whatever you code here,  
    // it runs until electricity is down  
}
```

```
# Library inclusion declarations  
# Global variables and constants definitions  
  
# Whatever you code here,  
# it runs first but once only  
  
while (True):  
    # Whatever you code here,  
    # it runs until electricity is down
```

C Arrays (1)

- Arrays are used to store multiple values in a single variable, instead of declaring separate variables for each value.
- To create an array, define the data type (like int) and specify the name of the array followed by square brackets [].
- To insert values to it, use a comma-separated list, inside curly braces.
- To access an array element, refer to its index number inside square brackets [].
- Array indexes start with 0.

```
#include <stdio.h>
```

```
int main() {  
    int myNumbers[] = {25, 50, 75, 100};  
    printf("%d\n", myNumbers[0]);  
  
    myNumbers[0] = 33;  
    printf("%d\n", myNumbers[0]);  
  
    return 0;  
}
```

25

33

C Arrays (2)

```
#include <stdio.h>

int main() {
    int myNumbers[] = {10, 25, 50, 75, 100};
    printf("%lu", sizeof(myNumbers));

    return 0;
}
```

20

```
#include <stdio.h>

int main() {
    int myNumbers[] = {10, 25, 50, 75, 100};
    int length = sizeof(myNumbers) /
    sizeof(myNumbers[0]);

    printf("%d", length);
    return 0;
}
```

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C Arrays (3)

```
int matrix[2][3] = { {1, 4, 2}, {3, 6, 8} };
```

	COLUMN 0	COLUMN 1	COLUMN 2
ROW 0	1	4	2
ROW 1	3	6	8

```
int LED_PINS[] = {6, 7, 9, 10, 11, 5, 4}; // Arduino Example
```

```
#include <stdio.h>

int main() {
    int matrix[2][3] = { {1, 4, 2}, {3, 6, 8} };

    printf("%d\n", matrix[0][0]);

    matrix[0][0] = 9;
    printf("%d\n", matrix[0][0]);

    return 0;
}
```

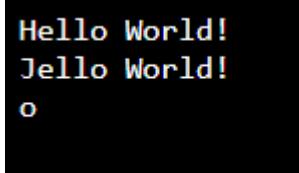
1
9

C Character Array versus String

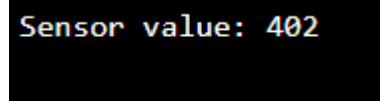
```
#include <stdio.h>

int main() {
    char greetings[] = "Hello World!";
    printf("%s\n", greetings); // in Arduino
    greetings[0] = 'J';
    printf("%s\n", greetings);
    printf("%c\n", greetings[4]);
}

return 0;
}
```



```
Sensor value: 402
```



Python Arrays (1)

Python Collections (Arrays)

- **List** is a collection which is ordered and changeable. Allows duplicate members.
- **Tuple** is a collection which is ordered and unchangeable. Allows duplicate members.
- **Set** is a collection which is unordered, unchangeable, and unindexed. No duplicate members.
- **Dictionary** is a collection which is ordered and changeable. No duplicate members.

```
list1 = ["apple", "banana", "cherry"]
list2 = list(("apple", "banana", "cherry"))
list3 = [1, 5, 7, 9, 3]
list4 = [True, False, False]
list5 = ["abc", 34, True, 40, "male"]

print(list1)
print(list2)
print(list5[1])
list5[1] = 43
print(list5[1])
```

```
['apple', 'banana', 'cherry']
['apple', 'banana', 'cherry']
34
43
```

Python Arrays (2)

```
thistuple = ("apple", "banana", "cherry", "apple", "cherry")
print(thistuple)
print(thistuple[1])
('apple', 'banana', 'cherry', 'apple', 'cherry')
banana

thistuple[1] = "orange" #this gives error
```

Python Arrays (3)

```
thisset = {"apple", "banana", "cherry", "apple"}  
print(thisset)  
print(thisset[1]) #this gives error
```

```
{'cherry', 'apple', 'banana'}
```

```
thisdict = {  
    "brand": "Ford",  
    "electric": False,  
    "year": 1964,  
    "colors": ["red", "white", "blue"]  
}  
  
print(thisdict)
```

```
{'brand': 'Ford', 'electric': False, 'year': 1964, 'colors': ['red', 'white', 'blue']}
```

Python List Methods

Method	Description
<u>append()</u>	Adds an element at the end of the list
<u>clear()</u>	Removes all the elements from the list
<u>copy()</u>	Returns a copy of the list
<u>count()</u>	Returns the number of elements with the specified value
<u>extend()</u>	Add the elements of a list (or any iterable), to the end of the current list
<u>index()</u>	Returns the index of the first element with the specified value
<u>insert()</u>	Adds an element at the specified position
<u>pop()</u>	Removes the element at the specified position
<u>remove()</u>	Removes the item with the specified value
<u>reverse()</u>	Reverses the order of the list
<u>sort()</u>	Sorts the list

Python Tuple Methods

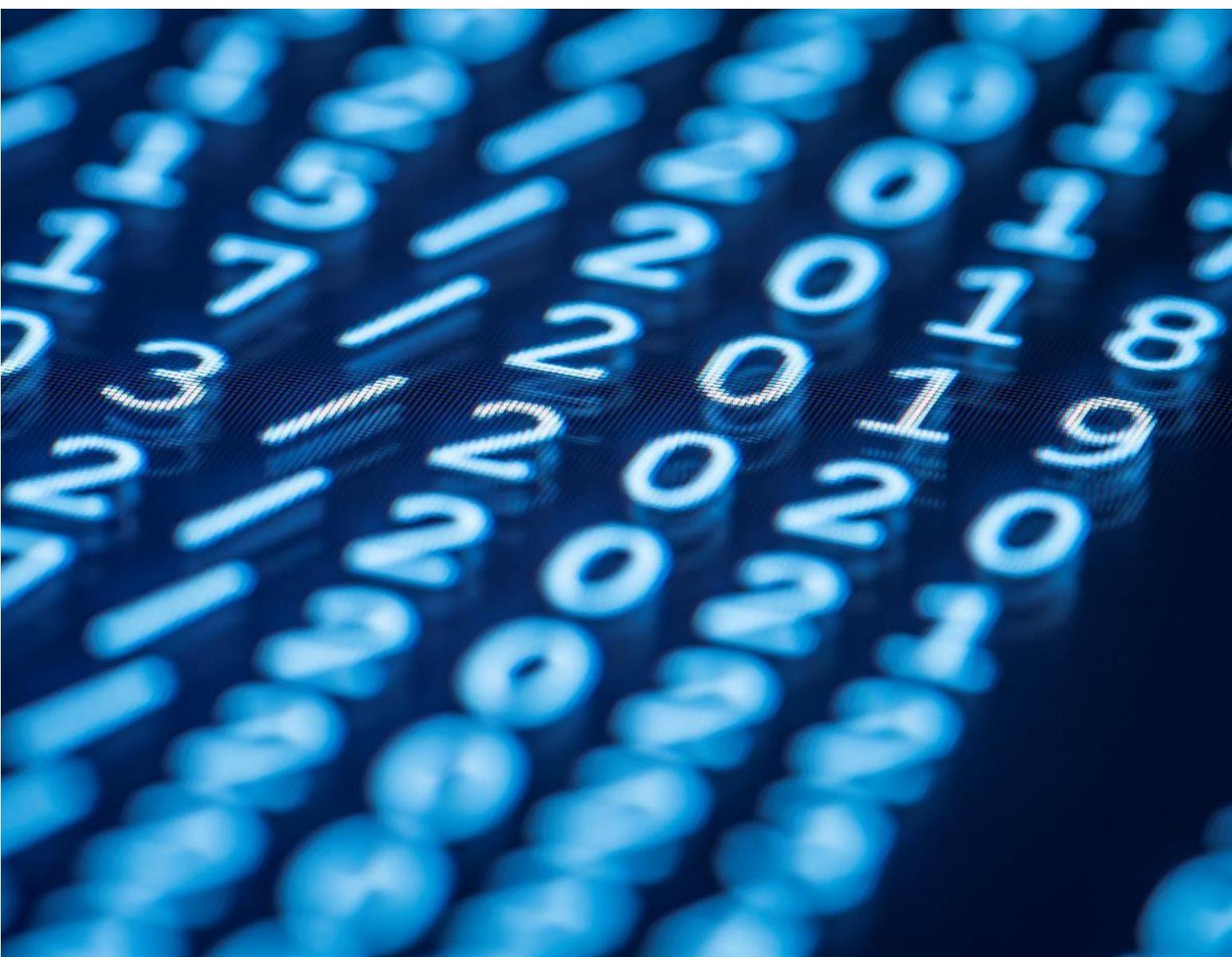
Method	Description
<u>count()</u>	Returns the number of times a specified value occurs in a tuple
<u>index()</u>	Searches the tuple for a specified value and returns the position of where it was found

Python Set Methods

Method	Description
<u>add()</u>	Adds an element to the set
<u>clear()</u>	Removes all the elements from the set
<u>copy()</u>	Returns a copy of the set
<u>difference()</u>	Returns a set containing the difference between two or more sets
<u>difference_update()</u>	Removes the items in this set that are also included in another, specified set
<u>discard()</u>	Remove the specified item
<u>intersection()</u>	Returns a set, that is the intersection of two other sets
<u>intersection_update()</u>	Removes the items in this set that are not present in other, specified set(s)
<u>isdisjoint()</u>	Returns whether two sets have a intersection or not
<u>issubset()</u>	Returns whether another set contains this set or not
<u>issuperset()</u>	Returns whether this set contains another set or not
<u>pop()</u>	Removes an element from the set
<u>remove()</u>	Removes the specified element
<u>symmetric_difference()</u>	Returns a set with the symmetric differences of two sets
<u>symmetric_difference_update()</u>	inserts the symmetric differences from this set and another
<u>union()</u>	Return a set containing the union of sets
<u>update()</u>	Update the set with the union of this set and others

Python Dictionary Methods

Method	Description
<u>clear()</u>	Removes all the elements from the dictionary
<u>copy()</u>	Returns a copy of the dictionary
<u>fromkeys()</u>	Returns a dictionary with the specified keys and value
<u>get()</u>	Returns the value of the specified key
<u>items()</u>	Returns a list containing a tuple for each key value pair
<u>keys()</u>	Returns a list containing the dictionary's keys
<u>pop()</u>	Removes the element with the specified key
<u>popitem()</u>	Removes the last inserted key-value pair
<u>setdefault()</u>	Returns the value of the specified key. If the key does not exist: insert the key, with the specified value
<u>update()</u>	Updates the dictionary with the specified key-value pairs
<u>values()</u>	Returns a list of all the values in the dictionary



Thanks for
listening 😊

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